

CHALLENGE TIMING

FOLLOWING UMPIRE'S CALL (SAFE/OUT, FAIR/FOUL, CALL OF TIME)

Coach to notify the umpire verbally or by holding his hand in the air of a possible challenge within approximately 10 seconds.

Coach has a total of approximately 30 seconds to issue a challenge or before the pitcher is on the rubber and the batter enters the box.

Final determination lies with Crew Chief.

EACH HEAD COACH IS PERMITTED TWO CHALLENGES PER GAME. (WILL RETAIN IF CORRECT)

REVIEW OUTCOMES

CONFIRMED

Clear and convincing evidence that the call on the field was correct.

STANDS

No clear and convincing evidence to confirm or overturn the call.

OVERTURNED

Clear and convincing evidence that the call on the field was incorrect.

NON-REVIEWABLE PLAY TYPES

- Interference/Obstruction (except on force/tag plays in the immediate vicinity of a base)
- Check swings
- Balk
- Illegal pitch
- Infield fly
- Balls and strikes
- Batter-runner attempt to advance to 2B
- Foul tip
- Fair/foul within the infield
- In/out of batter's box
- Batter interference
- Batted ball hitting running
- Bat hitting ball multiple times
- Runner out of the base path
- Runner pushed off base
- Ball lodged in umpire/player uniform, equipment, etc.

NCAA®

BASEBALL VIDEO REVIEW



MID-ATLANTIC COLLEGIATE UMPIRES

REVIEWABLE PLAYS

The following plays will be reviewable with the use of a head coach's challenge at any time during the game.

1. Specified Fair/Foul Ball Calls

Deciding if a batted ball is fair or foul. The ball must first touch the ground or a fielder beyond the initial position of the first or third baseman.

2. Potential Home Run Calls*

Deciding if a batted ball is either a ground rule double or a homerun.

3. Any "Catch" or "No Catch" plays in the Outfield or Foul Territory

Includes batted ball in flight that strikes the roof of an indoor stadium.

4. Catch Plays in the Infield

A call of "No Catch" can be changed to "Catch" within the infield only if it results in a third out with any runners on base or any time with a batter-runner only.

5. Spectator Interference

Including placement of runners.

6. Scoring Plays at Home Plate

Deciding scoring plays at home plate inclusive of collisions (illegal and/or malicious slides) or time plays, runner scoring ahead of third out or not.

7. Force/Tag Plays (includes running lane)

Play must occur within the immediate vicinity of the base involving the batter-runner or runner acquiring the base. Including Obstruction in the immediate vicinity of the base.

8. Specified Base Running Calls

Calls involving whether a base runner passes a preceding runner and upon an appropriate appeal by the defensive team, determining whether a base runner touched a base.

9. Hit-By-Pitch

This includes the intent of the batter.

10. Tag-Up Plays

Deciding if a runner failed to retouch his base after a ball is legally caught before they or their base is tagged by a fielder at all bases. (A call must be made on the field before going to review.)

11. Non-Home Run Boundary Calls & Placement of Runner

Calls involving decisions related to a live ball on or near a boundary and the umpire's placement of runners following a boundary call.

12. Interference for the purpose of breaking up a double play (Rule 8.4 Force Play Slide Rule)

13. Catcher's Interference

With the batter's swing except for a squeeze play or steal of home.

14. Malicious Contact*

This can be reviewed at any location.

**All Types of reviewable plays require a head coach's challenge except for a potential home run and malicious contact which can be reviewed at any time.*

A crew chief (or video review official's) review is allowed at their discretion during the last two innings of regulation and any extra innings if the affected team is out of challenges.